
openpose-plus

tensorlayer

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```
interface paf_processor
```

Public Functions

```
std::vector<human_t> operator() (const float*, const float*, bool) = 0
```

```
interface pose_detection_runner
```

Public Functions

```
void operator() (const std::vector<void*> &inputs, const std::vector<void*> &outputs, int batchSize = 1) = 0
```

```
paf_processor *create_paf_processor (int input_height, int input_width, int height, int width, int n_joins, int n_connections, int gauss_kernel_size)
```

Create a [paf_processor](#).

Parameters

- `input_height`: height of feature maps
- `input_width`: width of feature maps
- `height`: height of output, usually equal to input image height
- `width`: width of output, usually equal to input image width
- `n_joins`: must be 19 for now
- `n_connections`: must be 19 for now
- `gauss_kernel_size`: gauss kernel size for smooth the feature maps after resize

```
pose_detection_runner *create_pose_detection_runner (const std::string &model_file, int input_height, int input_width, int max_batch_size, bool use_f16)
```

Creates a [pose_detection_runner](#).

Parameters

- `model_file`: path to the exported uff model file
- `input_height`: height of the input image
- `input_width`: width of the input image
- `max_batch_size`: max batch size
- `use_f16`: if use float 16

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